## VERMONT DEPARTMENT OF TAXES DIVISION OF PROPERTY VALUATION AND REVIEW

## APPRAISER RENEWAL APPLICATION

Name:	SS#:
Mailing Ado	dress:
e-mail:	Fax:
Phone Num	ber: () Date Of Last Certification:
Since my (re	e)certification, I have successfully completed the following courses, etc.
<u>Date</u>	Course Offered By Name Of Course
an appraiser I declare un	ned written evidence of the above and hereby request that you renew my approval as under Vermont Rule 86-P65.  der the pains and penalties of perjury that I am in good standing with respect to, or in the unce with a plan to pay any and all taxes due the State of Vermont as of this date.
	Signature:
	Date:
Return to:	Property Valuation and Review 133 State. St. Montpelier VT 05633

## Rule #4. Certification (approval): Appraiser

- a. Minimum qualifications:
- 1. Successful completion of IAAO, AIREA<sup>1</sup> or SREA course I or its equivalent or successful completion of State of Vermont courses I and II.
- 2. One year experience with an appraisal firm which has satisfactorily completed at least one town-wide reappraisal in Vermont. (*Requirement that such town-wide reappraisals be "in State of Vermont" nullified by change in 32 VSA section 4052 in 1987*).
  - b. Scope of Responsibilities

The Appraiser may function within the following areas:

Assisting the project supervisor in the preparation of sales data and land and depreciation schedules. At the discretion of the contracting town or city he/she may participate in or substitute for the Supervisor during the review process or at grievance hearings.

## Rule #6. Renewal of Certification (approval):

Certification shall expire after five years but may be renewed provided that during the intervening period the project supervisor or appraiser petitioning for renewal successfully completes at least eight hours of instruction offered by one of the professional organizations stipulated in Rules #3 and #4.

 $<sup>^{\</sup>mbox{\tiny 1}}$  AIREA and SREA have since merged to form The Appraisal Institute (AI)